

EDINBURG PARKS & RECREATION DEPARTMENT

MEN'S OPEN BASKETBALL LEAGUE

RULES AND REGULATIONS

I. ELIGIBILITY:

- A. **NO height restriction on players.**
- B. **Teams must carry a minimum of eight players on their roster at all times.** Rosters shall not exceed TWELVE players including a playing coach/sponsor. Only Coaches and Assistant Coaches will be allowed to make roster changes at the Edinburg Parks and Recreation Department office located on 315 E. Mark S. Pena Drive, for the purpose of adding or dropping players.
- C. Upon request, participants must provide a current Drivers License or a Texas Department of Public Safety Identification Card to verify age only. **If the player(s) is 17years of age, the player(s) must show an original proof of high school graduation, no copies will be accepted.**
- D. **The Registration Form must be completed and turned into the Edinburg Parks & Recreation Dept., or mailed with the check or money order upon registering into the league so, that the team may be properly included into the league schedule. The Official Team Roster must be completed and signed using a black or blue ink pen only, and submitted to the League Director 10 minutes prior to the teams first game.**
- E. A player's name may not appear on more than one roster at a time. Should a player's name appear on more than one roster at a time, the player will play on team he plays the first game with.
- F. Should a player violate rule "E", he may be suspended for the remainder of the season and all games which he played on the offending team may be forfeited.
- G. **Roster changes can be made prior to the start of the SECOND LEAGUE GAME ONLY.**
- H. The Edinburg Parks and Recreation Department has the authority to add and delete rules to this document as deemed necessary and is the final authority on deciding rule interpretations.

II. OFFICIAL RULES:

- A. Registration fees are Non-Refundable, NO EXCEPTIONS.
- B. All games will be played under current N.C.A.A. Rules with following exceptions:
- C. Games will consist of two twenty-minute halves with a running clock. The running clock will stop only for time outs and the last two minutes of the second half.
- D. Each team will be allowed three, one-minute timeouts per game. Overtime periods will consist of three-minute periods with the clock stopping on the last two minutes of the overtime periods. Each team will also be allowed one additional time out per overtime period.

- E. **Players must wear identically colored jerseys with six (6") inch numbers on the back and a optional four (4") numbers on the front. Any single digit number that is larger than #5 will not be allowed. Numbers must be permanently affixed to the jersey, not taped or hand written on. TECHNICAL FOUL(S) will be assessed to a team before the game should the following numbers be used: 0, 6,7,8,9,16,17,18, 19, 26, 27,28,29, etc. and if any player has a taped or hand written number on the jersey. Double zero (00) can be used.**
- F. Should a team have a twenty-point lead in the last two minutes of the game, the clock will continue to run without stopping.
- G. Players and coaches must wear basketball shoes only.
- H. **Dunking during pre-game warm-ups will result in a technical foul. Dunking will be allowed during game time situation only. Hanging on the rim at any time will result in a technical foul unless it was deemed necessary by the basketball official.**

III. FORFEITS:

- A. Game time is forfeit time; officials are required to start games on schedule. Any player that comes in late must report to the scorekeeper, no exceptions!
- B. Teams with more than three forfeits will be automatically withdrawn from the league. No refund requests will be granted.
- C. Should a player/coach be ejected from the game, receive two technical fouls, or asked to leave the gymnasium/facility by an official, the player has one minute to comply. Failure to leave the gymnasium/facility will result in a forfeit of his team=s game.
- D. The use of ineligible players will result in a forfeit. The following will constitute an ineligible player:
 - 1. Player not of legal age.
 - 2. Player not on official team roster.
 - 3. Player playing under assumed name.
 - 4. Player who has been suspended and has not been reinstated.

IV. PROTESTS:

- A. Protests will not be accepted on any judgement of an official.
- B. Eligibility Protests must be presented to the Edinburg Parks and Recreation Department in writing within 24 hours after completion of the game in question, on weekend games is next business day.
- C. Protests on team=s won/loss record will be thoroughly investigated by the league director.
- D. Eligibility Protest will be investigated by The Edinburg Parks and Recreation Department and will rule at its discretion. Only Coaches and Assistant Coaches will be allowed to request an eligibility protest.

V. DISCIPLINARY ACTION

- A. Players or coaches ejected from a game by an official will not be allowed to participate for one game after the ejection. Should a player or coach be ejected on a second occasion, the offender will automatically be suspended for the remainder of the season. The officials have the authority to eject any player at any time for unsportsmanlike conduct.
- B. Players or coaches receiving two technical fouls will be ejected from the game and will not be allowed to play for one scheduled game after the ejection.
- C. A team receiving three flagrant technical fouls will forfeit the game. Officials will designate to the score keeper as to whether the technical foul was flagrant or not flagrant.
- D. Participants, coaches, or spectators, threatening or handling an official, player, spectator, or a City of Edinburg Employee will be liable to charges and a suspension from all future City and State Athletics for an indefinite period, to be reviewed after one (1) year.
- E. Participants, coaches or spectators can not make derogatory or offensive comments to any city employee. If this offense occurs, players(s) will be suspended or removed from the league or person will be removed from the premises.

VI. OFFICIALS:

Officials have the final authority on all matters concerning league play. Officials will not accept abusive language or rough play and may forfeit games at any time.

VII. CHILD SAFETY:

Children will not be allowed on the gymnasium floor, including bench area, once the adult take the court at 6 p.m.

VIII. SPECIAL RULES:

- A. Food and soft drinks are allowed inside the spectator area of gymnasium only. Absolutely no alcoholic beverages or smoking will be allowed on league premises.
- B. Anyone playing under the influence of alcohol will be suspended. Repeat violations will result in an indefinite suspension.
- C. **Fighting will result in the suspension of all participants involved from the league or play-off, regardless of the aggressor.**
- D. Games may be postponed if deemed necessary by the Edinburg Parks and Recreation Department.
- E. Make-up games will be played at the discretion of the league director.

IX. LEAGUE TOURNAMENT:

- 1. League Tournament will determine the league champion.
- 2. League tournament seeding will be determined by won/loss record, team=s winning percentage, head to head, point spread, or coin toss.
- 3. The number of teams that advance to the end of the season tournament will be determined by the league director.

